

Paisagens

For

Percussion group

By

André Codeço

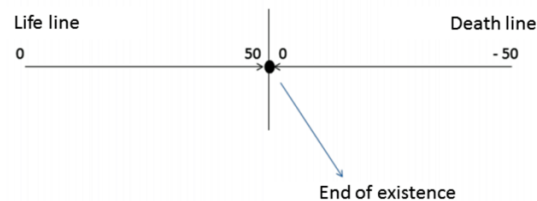
Paisagens - Notes

The work *Paisagens* is divided into three movements.

The first movement, I - *Dimensions*, has its genesis in the possibility of multiple dimensions, which is supported by string theory (not yet proven). There are small cells in the musical context that represent large and small universes, and possibly some sort of clash among themselves.

The second movement, II - *Here and Beyond*, relates to the idea that life and death happen at the same time. For this bias, the existence of a person who will live for 50 years can be represented by two straights. They run in opposite directions with the same sense (horizontally), size and speed, trying to find themselves. A positive number line that starts at zero and goes steadily increasing progression until the number fifty, represents life. The negative line that starts at the negative number fifty follows decreasing steadily until the number zero, which represents death. Each point augmented on the lifeline corresponds to a point diminished on the deathline.

This proportionality is, in a sense, the emerging concept of spacetime being shaped by other forces, because some factors are influencing essential characteristics of the straights such as speed and duration. These are indefinite variations, biological and/or environmental conditions impossible to predict, but even like this, play an important role in the lines. However, the model keeps itself inflexible. The moment of death, the end of existence on this plane, is represented by the meeting of two straight.



The representation of this design in the work occurs through the division of the instruments involved into two sets. The first, formed by the piano, tympani, and cymbals, is the lifeline. The second, formed by marimba, vibraphone, and other percussions, is the line of death. The two sets switch their appearances referencing the proportionality between the two lines. Also corroborating this same idea, the sets have the same number of beats by appearance, that is, even if occurs changes of measures, beats remain the same. Both will get shorter throughout the speech until the random part, which lasts about twenty seconds. Is the climax of the movement.

The narrowing of the temporal condition (duration) of the lines and their conclusion at random times symbolize the feeling of desperation in meeting death, from the human point of view. The random and chaotic moment is the end of existence in terms of the lifeline, the meeting between the two lines. If possible, the positioning on the stage also will focus on this concept. On one side the instrumental ensemble represents life, and on the other, it represents death. The center will remain the celesta, which has the function of announcing the two forces that are ambiguously avoided and sought, and the percussion that plays in both groups.

The third movement, III - Uncertainty, dialogues with Wittgenstein's concept of language game. Briefly, the social arrangements that give meaning to the elementary concepts, are called language games. The idea of this movement was present in the initial section, mini sections that are contrasting, but have their own languages. Later, these "games" are subjected to other means, causing inevitably, the arising of other means imbued with new games.

I - Dimensions

♩ = 60

mysterious

André Codeço

Timpani

Bombo

(♩ = ♩)

Timpani, Bombo
Roto tons

(Same player)

Glockenspiel

Marimba

Piano

Vibraphone and
Snare drum

Tpn, Bmb,
Rtt

Mrb.

Pno.

Vib,
Snr drum

The musical score is written for a percussion ensemble and keyboard instruments. It begins with a tempo of 60 beats per minute and a mood of 'mysterious'. The score is divided into two systems, with the second system starting at measure 7. The instruments and their parts are as follows:

- Timpani, Bombo Roto tons:** The first system features a bass clef with a 4/4 time signature that changes to 3/4. Dynamics range from *pp* to *mp*. The second system includes a *p* dynamic and a triplet of eighth notes.
- Glockenspiel:** Remains silent throughout the score.
- Marimba:** Features a treble clef with a 4/4 time signature that changes to 3/4. Dynamics include *mp* and a quintuplet of eighth notes.
- Piano:** Features a grand staff with a 4/4 time signature that changes to 3/4. Dynamics include *p* and *f*. The *f* section includes a 'Ped.' marking.
- Vibraphone and Snare drum:** Features a treble clef with a 4/4 time signature that changes to 3/4. Dynamics include *mp* and a triplet of eighth notes.
- Tpn, Bmb, Rtt:** Features a bass clef with a 4/4 time signature that changes to 3/4. Dynamics include *f*.
- Mrb.:** Features a grand staff with a 4/4 time signature that changes to 3/4. Dynamics include *mp*, *f*, and *subito p*. It includes a triplet of eighth notes.
- Pno.:** Features a grand staff with a 4/4 time signature that changes to 3/4. Dynamics include *f*. It includes a triplet of eighth notes.
- Vib, Snr drum:** Features a treble clef with a 4/4 time signature that changes to 3/4. Dynamics include *f*, *subito p*, and *f*. It includes a quintuplet of eighth notes.

11

Tpn, Bmb, Rtt

Mrb.

Pno.

Vib, Snr drum

Sanare Drum

13

Tpn, Bmb, Rtt

Mrb.

Pno.

Vib, Snr drum

Roto-tom

Cymbal (lowest)
Play at the dome

18

Tpn, Bmb, Rtt

Mrb.

Pno.

Vib, Snr drum

p *mf* *mf* *f*

mf *f*

p

f

23

Tpn, Bmb, Rtt

Glk.

Mrb.

Pno.

Vib, Snr drum

mp *f*

mp *f*

mp *mf*

mp *f* *subito p* *f*

28

Tpn, Bmb, Rtt

Glk.

Mrb.

Pno.

Vib, Snr drum

subito *p* *f* subito *p* *f*

subito *p* *f* subito *p* *f*

subito *p* *f*

33

Tpn, Bmb, Rtt

Glk.

Mrb.

Pno.

Vib, Snr drum

ff *ff* *mf*

mp *f*

mp *f*

mp *f*

mp

38

Tpn, Bmb, Rtt

Mrb.

Pno.

Vib, Snr drum

f *subito p* *f*

mp *mf* *f*

f *subito p*

42

Tpn, Bmb, Rtt

Mrb.

Pno.

Rototom.

subito p *mf*

mf

45

Timpani 5 Rototom.

Tpn, Bmb, Rtt

Mrb.

Pno.

Vib, Snr drum

Cymbals 5

Vibraphone

mp *f* *mf* *mf*

50

Timpani 3 5 3 5

Tpn, Bmb, Rtt

Glk.

Mrb.

Pno.

Vib, Snr drum

Snare drum

mf *f* *f*

54 Roto tom

Tpn, Bmb, Rtt

Mrb.

Pno.

Vib, Snr drum

ff

mp

59 Timpani

Tpn, Bmb, Rtt

Mrb.

Pno.

Vib, Snr drum

f

mp

f

mf

mf

f

64

Tpn, Bmb, Rtt

Bombo

mp

3

3

Mrb.

Pno.

Vib, Snr drum

mf

69

Tpn, Bmb, Rtt

Timpani

mf *p* *mf*

Mrb.

p *f* *mf* *ff*

3

3

Pno.

mp

Vib, Snr drum

76

Tpn, Bmb, Rtt

Mrb.

Pno.

Vib, Snr drum

f *mp*

(♩=♩)

85

Tpn, Bmb, Rtt

Mrb.

Pno.

Vib, Snr drum

ff *ff* *f* *ff*

II - Here and Beyond

Score

$$\frac{\sum_{F(v)=1}^n - \sum_{F(m)=1}^{(-n)}}{\text{X}}$$

André Codeço

$\text{♩} = 60$
rubato

Timpano

Same player

Percussion

Piano

Marimba

Vibrafone

(Same player)

Celesta

p *mf* *p* *mf* *p* *mf*

11

Timp.

Perc.

Pno.

Mrb.

11

8va

8va

comp fco

mf

18

Perc.

Mrb.

Vib.

18

scratch with metal stick

with bow

f

f

f

21

Timp. *p* *mp* *p*

Perc. without bow with regular stick *p* *f*

Pno. *mf* *p* *mp*

Mrb.

Vib.

The first note will be played on the tamtam.
The second one is for snare drum

27

Perc. with bow *p* *f* scratch with metal stick *f* snare drum tamtam snare drum scratch with metal stick tamtam with bow *p* *f*

Mrb. *f* *subito p*

Vib. *mf* *mp*

31

Timp. *mf*

Perc. regular cymbal *mp* snare drum

Pno. *mf* *f* *mf*

Mrb. *mp* *f* *mp*

Vib. *mp*

36 *accel.*

Timp. *f*

Perc. scratch with metal stick *mf* tamtam

Pno. *f* *f*

Mrb. *f* *subito p* *mf* *f*

Vib. *f* *caixa* *mf* *f*

40

Timp.

Perc. *scratch with metal stick*
tamtam

Pno.

Mrb.

Vib.

Use both arms at this point.
One for timpani and other for the tamtam.

42

play this notes freely

42 *scratch with metal stick randomly, just follow the increasing chaotic texture.*

Perc.

42 *clusters*

Pno.

Mrb.

the arrows are indicating up or down movements,
playing freely

the arrows are indicating up or down movements,
playing freely

42

Vib.

Play this notes freely using both hands, but in distinctively between then

42

Vib.

49 *rubato*

Clt.

III - "Uncertainty"

Score

♩ = 60

André Codeço

Xylophone
(Same player)

Percussion

Vibraphone

Marimba

Piano

Xyl.

Vib.

Mrb.

tocar aleatoriamente

subito *p*

subito *p*

subito *p*

7

Xyl.

Perc. Snare drum Bombo

Vib.

Mrb.

mp *f* *ff*

mp *f*

11

Xyl.

Perc. Snare Drum bombo

Vib.

Mrb.

Pno.

mp *f*

17 Perc. **Tamtam** *mp* *mf* **Bombo** *f*

17 Vib.

17 Mrb. *mf*

17 Pno. *f*

Detailed description: This system covers measures 17 to 20. The Percussion part features a Tamtam in measure 17 with dynamics *mp* and *mf*, and a Bombo in measure 18 with dynamic *f*. The Vibraphone part has a melodic line with eighth and sixteenth notes. The Maracas part consists of a rhythmic pattern of eighth notes. The Piano part has a sparse accompaniment with chords and single notes, including a triplet in measure 20.

21 Perc. **Snare Drum** *f*

21 Vib.

21 Mrb.

21 Pno.

Detailed description: This system covers measures 21 to 24. The Percussion part features a Snare Drum in measure 21 with dynamic *f*, followed by a triplet of eighth notes in measure 22. The Vibraphone part continues its melodic line. The Maracas part continues its rhythmic pattern. The Piano part has a sparse accompaniment with chords and single notes, including a triplet in measure 24.

24

Perc. 

Vib. 

Mrb. 

Pno. 

27

Xyl. 

Perc. 

Vib. 

Mrb. 

Pno. 

31

Xyl. *mp* 3

Perc.

Vib. *mp*

Mrb. *mf*

Pno. *pp*

34

Xyl. *mf* 3

Perc. Snare Drum

Vib. *mf*

Mrb. *subito f*

Pno. *mp*

37

Xyl.

Perc.

Vib.

Mrb.

Pno.

mf *f* *f* *mp*

mp *f* *mf* *mp*

*

41

Xyl.

Perc.

Vib.

Mrb.

Pno.

f *mp* *f*

f *mp*

mp

Reo.

44

Xyl.

Perc.

Vib.

Mrb.

Pno.

mp

f

subito f

47

Xyl.

Perc.

Vib.

Mrb.

Pno.

mp

f

mp

f

subito f

Lea

51

Xyl. *mf*

Perc. *f*

Vib. *f*

Mrb. *f*

Pno. *mf*

55

Xyl.

Perc. *f*

Vib. *mf*, *f*, *f*

Mrb. *f*

Pno. *mf*

III - "Uncertainty"

59

Xyl.

Perc.

Vib.

Mrb.

Pno.

f

mf

f

mf

bombo

63

Xyl.

Perc.

Vib.

Mrb.

Pno.

mf

mf

mf

mp

f

67

Xyl.

Vib.

Mrb.

Pno.

71

Xyl.

Perc.

Vib.

Mrb.

Pno.

Musical score for measures 75-78, featuring five staves: Xyl., Perc., Vib., Mrb., and Pno. The score includes various musical notations such as dynamics (*f*, *fff*, *pp*), articulation (>), and performance instructions (8va, 3). The Percussion staff includes a Snare Drum part. The Piano staff includes a *pp* dynamic and a *Res.* instruction.

Xyl. (75) *f*

Perc. (75) Snare Drum *fff*

Vib. (75) *f* *fff*

Mrb. (75) *f* *fff*

Pno. (75) *pp* *Res.*

This musical score page, numbered 12, is titled "III - 'Uncertainty'". It features four staves: Xyl. (Xylophone), Perc. (Percussion), Vib. (Vibraphone), and Pno. (Piano). The Percussion staff includes a section for Bombo (Bongos) starting at measure 79, marked with a forte *f* dynamic. The Vibraphone, Maracas, and Piano staves all begin at measure 79 with a fortissimo *ffff* dynamic. A key instruction, "From ramdoy to unit", is repeated above the Vibraphone, Maracas, and Piano staves, indicating a change in playing technique. The score concludes at measure 84, marked with a 3/4 time signature. A small asterisk (*) is located at the bottom of the page.